Erosion, Sediment Control and Stormwater Training January 23rd, 2024 9:00 AM - 1:00 PM

Lockport, NY

Under the NYS Department of Environmental Conservation's Stormwater Permit GP-0-20-001, all construction site contractors and subcontractors must have at least one trained individual from their company on their construction sites on a daily basis that is responsible for implementation of Erosion Controls and Stormwater Management. These individuals must complete this 4-hour training every **three years** to remain certified on the principles and practices of erosion and sediment control and stormwater management.

This training covers both technical and regulatory aspects of stormwater management and erosion control, and is open to anyone including municipal officials, developers, contractors, non-profit organizations, and others.

With this presentation the NYSDOS is allowing four (4) Professional Development Elective (PDE) hours for municipal officials who attend this training. Contact the NYSDOS for further information to appropriately log your PDE's.

Note- Training Location:

Niagara County 4-H Training Center 4487 Lake Ave Lockport, NY 14094.

<u>Cost:</u>

\$100 per person*(see below)

Includes training material and breaks

Registration Information:

To obtain a registration form, go www.niagaraswcd.com.

Registration and payment must be received **by January 22nd, 2024.** Make checks payable to: **Niagara County SWCD** and send to <u>4487 Lake Ave, Lockport, NY 14094</u>.

Class will be filled on 1st come, 1st served basis. No attendee substitutions are allowed without prior approval.

* Refunds will not be provided unless the attendee contacts the District 24 hours in advance of the course.

Registration begins at 8:30 AM. Photo ID is required and will be checked.

Training Presented By:

Niagara County Soil and Water Conservation District: Dave Reckahn, Natural Resource Technician

Please contact Niagara County SWCD at 716-434-4949 ext 4 if you have any questions. Email <u>david.reckahn@ny.nacdnet.net</u>

